



## Knitting Project Brief

### Learning Objectives

- Learn knitting terms and abbreviations
- Understand proper methods of washing and blocking knitted garments
- Learn about knitting yarn and knit item design
- Increase knowledge of knitting tools and their uses
- Learn stitch techniques
- Recognize and correct mistakes
- Learn to make pattern stitches, seams, and borders

### Fair Projects

- Display a knitted project
- Scrapbook of knitted items
- Display a knitted pattern
- Chart of different types of yarn and their use

### Demonstration Ideas

- Basics of knitting (cast on, bind off, knit stitch, purl stitch)
- How to use a pattern
- Ribbing
- Sewing a seam
- Blocking a garment
- Tools and yarn for different kinds of knitting
- Knitting with two colors
- Making designs (cable, seed, etc.)

### Field Trips

- Yarn store
- Clothing store
- Vintage store
- Visit a sheep farm to see origin of some yarn fibers

### Ideas for Speech Topics

- Yarn varieties
- Knit styles
- History of knit
- How knit items are made
- Entrepreneurship through knitting

### Critical Thinking

- Describe your knitting techniques
- Is your item suitable for its intended purposes? Why?
- How do you care for your item?
- Describe your use of color yarn and how it contributes to the finished project
- Name different kinds of knitting needles and explain their purposes

### Community Service

- Create gifts for neighbors or others in need
- Volunteer to make afghans for the elderly
- Make and donate knitted items (scarves, purse, hat, etc.) to holiday gift giving programs for those in need
- Lead others in a knitting project
- Volunteer at a yarn store

### Science & Technology

How have you used science and technology in this project area?

Examples:

- Measurement and construction of the project
- Explain what happens to knit clothing items if they are not hand washed
- Examine weight and fiber content of different yarns
- Use of different tools for knitting projects
- Analyze knitting work and correct mistakes

## Show Me Character

**Trustworthiness** - includes honesty, promise keeping and loyalty.

- Always take credit for the projects you've completed
- Be honest with friends, project leaders and judges
- Be on time to activities so everyone can start on time
- Pay for materials and supplies you order

**Respect** – includes courtesy and proper treatment of people and things.

- Treat everyone's projects the way you want them to treat your projects
- Show appreciation to those who help you complete your projects
- Be careful when working around other's fragile items
- Judge others only on the merit of their project, not on your opinions of what they have made

**Responsibility** - includes the pursuit of excellence, accountability and perseverance.

- Clean up your workspaces; don't leave work for others to do
- Be a good representative of yourself and your 4-H club when working in craft shops or stores
- Pay your project leader on time if they order materials for you

**Fairness** – involves consistently applying rules and standards appropriately for different age groups and ability levels.

- Share your materials with other 4-Hers
- Only spend the amount of money that you've agreed to spend on your projects
- Always make sure you sign up for the right skill level for your projects

**Caring** - promoting the well being of people and things in a young person's world. It denotes action and not just feelings.

- Show others you care by knitting something for someone special
- Use your craft for good, find a place to donate what you've made
- Help friends when they need an extra hand

**Citizenship** - includes making the home community and county a better place to live for themselves and others.

- Always complete your projects to the best of your abilities and according to the project specifications
- Share project materials and instructions with your peers
- Teach others what you know
- Take the initiative to learn something extra about what you're making

## Show Me Standards

Missouri 4-H members will acquire the knowledge and skills to gather, analyze and apply information and ideas, communicate effectively, recognize and solve problems, make decisions and act as responsible members of society.

4-H members will acquire a solid foundation which includes knowledge of:

- **Fine Arts** – process and techniques for the production, exhibition or performance of one or more of the visual or performed arts
- **Mathematics** – addition, subtraction, multiplication and division.
- **Social Studies** - economic concepts and principles.

## Resources

### 331 Knitting Unit 1

Y620 4-H Project Record  
Y3310 I Can Knit Lessons 1-8  
Y3311 Knitting Made Easy  
(youth and leaders use the same books)

### 332 Knitting Unit 2

Y620 4-H Project Record  
Y3310 I Can Knit Lessons 9-11  
Y3311 Knitting Made Easy  
(youth and leaders use the same books)

Check out the website [learntoknit.com](http://learntoknit.com) for more information.

## To Order

Extension Publications online at <http://extension.missouri.edu/explore/shop/> or by phone at 1-800-292-0969  
For additional resources check with your local University of Missouri Extension Center or [www.4-hmall.org/](http://www.4-hmall.org/)